

# Town of Onoway Request for Decision

Meeting:Council MeetingMeeting Date:February 9, 2022Presented By:Jennifer Thompson, Chief Administrative OfficerTitle:Block A, Plan 4114TR Subdivision Update

### **BACKGROUND / PROPOSAL**

At the February 24, 2022 Council signed a Development Agreement with The Church of Jesus Christ of Latter-day Saints & New Creation Homes for the development of Block A, Plan 4114TR. Subdivision plans were submitted to the municipality.

Motion	<b>MOVED</b> by Councillor Robert Winterford that Council approve the development agreement between the Town of Onoway and New Creation Homes for development of lands known as Plan 4114TR, Block A.
#074/22	<b>CARRIED</b>
	Mayor Kwasny and CAO Wildman signed both development agreements.

# **DISCUSSION / OPTIONS / BENEFITS / DISADVANTAGES**

All of the Town of Onoway Design Standards have been followed and completed as reviewed by Graham Sterparn with Associated Engineering.

The Town of Onoway Design Standards were forwarded to Bolson Engineering for review and to ensure that the development drawings are compliant with the Design Standard with the exception of the groundwater design, which is in the final edit stage. In order to assist the developer in the next stage of construction, Administration is recommending approval of the design and drawings with the exception of the stormwater design.

# STRATEGIC ALIGNMENT

Sustainable Economic Growth Public Safety Sustainable development

#### **COSTS / SOURCE OF FUNDING**

None, at this time. Faction Architecture agreed to pay the expense of the review by Associated Engineering. This amount was billed to the Town of Onoway and Faction Architecture was invoiced to recover all costs.

#### **RECOMMENDED ACTION**

THAT Council approve the Infrastructure Construction Drawings/Subdivision Plan for Block A, Plan 4114TR subdivision with the exception DD-22D006-04 Storm Water Management Plan, to be approved once final submission of the storm water design is complete.

#### ATTACHMENTS

Design drawings